- 1. The field of play does not have an 11 yard hash mark along the goal line. The referee should:
  - a. Begin the game with no hash mark and report it to the governing sports authority
  - b. Not allow the game to begin until the hash mark is in place and the field is properly marked
- 2. The number of identical balls required to start the match is:
  - a. 1
  - b. 3
  - c. 5
- 3. The team roster must be presented to the referee:
  - a. Any time prior to the match
  - b. 5 minutes prior to the match
  - c. 15 minutes prior to the match
  - d. 30 minutes prior to the match
- 4. In the last 5 minutes of the second regulation period the team leading 1-0 decides to substitute, that substitute becomes a player when:
  - a. When the referee stops the clock for the substitution
  - b. When she is beckoned onto the field by the referee
  - c. When she enters the field of play
- 5. The starting goalkeeper is substituted at the 30<sup>th</sup> minute. At the 40<sup>th</sup> minute she reports to the scorer's table to reenter the game as a goalkeeper. The referee should:
  - a. Allow the goalkeeper to reenter in the first half
  - b. Not allow the goalkeeper to reenter in the first half
- 6. In the first half, a defender (A2) attempts a legal slide tackle and as a result is bleeding from his hip. The referee correctly requires him to leave the field and he is replaced by substitute (A12). After being attended to by the trainer and no longer bleeding, A2 reports to the scorer's table to replace A3. The referee should:
  - a. Allow A2 to replace A3
  - b. Only allow A2 to reenter if he replaces A12
  - c. Not allow A2 to reenter
- 7. A12 reports to the scorer's table to substitute for A2 in the first overtime period. Team A is awarded a corner kick. The referee beckons A12 onto the field, but the coach decides he wants A2 to remain in the game for the corner kick and tells A12 not to enter. The referee should:
  - a. Require A12 to enter for A2
  - b. Allow A2 to remain in the game and allow A12 to enter at the next substitution opportunity
  - c. Allow A2 to remain in the game and NOT allow A12 to enter during the remainder of the first overtime period
- 8. Team A wins the coin toss at the beginning of the game. Team A:
  - a. Must choose a goal to attack
  - b. Must kick off to start the game

- c. May choose either to kick off or which goal to defend
- 9. Player A1 takes a throw-in and it does not enter the field of play. The referee shall:
  - a. Award the throw-in to Team B
  - b. Require A1 to retake the throw-in
  - c. Allow any player on Team A to retake the throw-in
- 10. With the goalkeeper of team A in clear possession in his own goal area, the referee stops play to attend to an injured player at midfield. The proper restart of the game is:
  - a. A drop ball at the point the goalkeeper had possession.
  - b. A drop ball at the 6 yard mark.
  - c. An indirect kick for team A at the point the goalkeeper had possession.
  - d. An indirect kick for team A anywhere in the goal area.
  - e. A drop ball at the point of the injured player.
- 11. The coach of the visiting team, team A, is ejected from the match at the 67<sup>th</sup> minute with his team leading 2-1. There are no other school officials at the venue. The referee should:
  - a. Terminate the match and declare Team B the winner.
  - b. Terminate the match and declare Team A the winner.
  - c. Terminate the match and order it replayed in its entirety.
  - d. Ensure the coach leaves the vicinity of the match and allow the match to continue.
  - e. Allow the match to continue and allow coach to continue coaching with the coach's assurance that no additional misconduct will occur.
  - f. Suspend the game and submit a report to the governing sports authority.
- 12. The referee crew allows Player A to illegally reenter the game in the first half. Player A scores a goal and prior to the ensuing kickoff the referee crew realizes the illegal substitution. The referee should:
  - a. Allow the goal, require Player A to leave the field and be replaced by an eligible substitute.
  - b. Disallow the goal, require Player A to leave the field and be replaced by an eligible substitute.
  - c. Allow the goal and allow Player A to remain in the game as play was restarted after the illegal substitution and it is too late to correct.
- 13. The referee crew allows Player A to illegally reenter the game in the first half. Player A scores a goal. After the match is complete with the final score of 1-0, prior to signing the scorebook, the referee crew realizes the illegal substitution. The referee should:
  - a. Allow the goal and sign the scorebook indicating the illegal substitution in her game report to the governing sports authority.
  - b. Disallow the goal, start the overtime period with the score 0-0. The final report to the governing sports authority should indicate the illegal substitution and corrective action taken.
  - c. Disallow the goal; end the match in a tie as she has sounded the final whistle, sign the scorebook and report to the governing sports authority the illegal substitution.

### 14. It is discovered after the game begins and before the game is over that a player is not listed on the game roster. The referee should:

- a. The player may be added to the roster and continue to participate in the game.b. Any goal the player has scored is nullified. If that goal occurred during regulation time and it is discovered in overtime, the game is over and the opponents are declared the winners.
- c. The player, committing no other offense or misconduct, is shown the red card and may not be substituted.

### 15. When there is a dispute between the coaches regarding the eligibility of a player, the referee shall:

- a. Not start the match until the dispute is resolved by the opposing coaches.
- b. Review previous match records and resolve the dispute.
- c. Not allow the disputed player to participate and report to the governing sports authority the incident to the governing sports authority.
- d. Allow the player to participate and report the incident to the governing sports authority.

### 16. After the whistle has sounded for the end of the first half, a player who was on the field at the end of the half is ejected for using inappropriate language on the way to the locker room, but off the field of play. The referee shall:

- a. Eject the player require the team to begin the second half with 10 players.
- b. Eject the player allow the team to begin the second half with 11 players.
- c. Do not eject the player as the offense happened on the way to the locker room.

## 17. In the first half of the match, the referee observes a player with inappropriate shin guards and requires the player to leave the field of play and is not substituted for. The player corrects the problem and reports to the scorer's table for reentry. The referee crew shall:

- a. Not allow the player to reenter in the first half.
- b. Allow the player to enter during the run of play.
- c. Must wait for the next stoppage of play to allow the player to enter.
- d. Must wait for the next legal substitution opportunity for either team to allow the player to enter.
- e. Must wait for the next legal substitution opportunity for his team to allow the player to enter.

## 18. In the first half of the match, a player is injured, requires attention on the field of play (and leaves the field as required) and is not substituted for. The player recovers and reports to the scorer's table for reentry. The referee crew shall:

- a. Not allow the player to reenter in the first half.
- b. Allow the player to enter during the run of play.
- c. Must wait for the next stoppage of play to allow the player to enter.
- d. Must wait for the next legal substitution opportunity for either team to allow the player to enter.
- e. Must wait for the next legal substitution opportunity for his team to allow the player to enter.

#### 19. The referee's authority ends when:

- a. The referee sounds the whistle to end the match.
- b. The referee leaves the field of play after sounding the whistle to end the match.
- c. The referee signs the scorebook.
- d. 30 minutes after the end of the match.

e. When the referee leaves the site of the competition.

## 20. When there is still a tie after regulation and overtime, Kicks from the Mark are required to determine the winner. At the coin toss to determine which team kicks first?

- a. The coin toss winner must kick first
- b. The coin toss loser must kick first
- c. The winner of the coin toss choices who kicks first

## 21. Under what conditions may the rules of conduct, including game times, substitution or overtime procedures be altered?

- a. Only if both coaches agree to the changes.
- b. Only by mutual consent of the institutions or conference.
- c. They may be altered by the referee and coach's agreement.
- d. NCAA rules may never be altered.

## 22. A player is ordered to leave the field for a jewelry violation in the first half of the match. He may reenter at::

- a. The next stoppage in play
- b. The next substitution opportunity for either team
- c. The next substitution opportunity for his team.

#### 23. For games that end in a tie after 90 minutes:

- a. It shall be declared a tie game and no overtime played.
- b. Two 15 minute overtime periods shall be played in their entirety.
- c. Two 15 minute sudden victory overtime periods shall be played.
- d. Two 10 minute sudden victory overtime periods shall be played.

#### 24. A player is ejected for fighting and shown the red card. The referee shall inform:

- a. The player.
- b. The official scorekeeper.
- c. The coach.
- d. All of the above.
- e. Only "a" and "b".
- f. Only "a" and "c".

# 25. During the run-of-play, a player from Team A spits on player from Team B. The Referee stops the clock and ejects the player who spit. The correct restart is:

- a. Direct free kick.
- b. Indirect free kick.
- c. Drop ball.

## 26. An offensive player is punched by an opponent in the penalty area, but the ball is in play elsewhere on the field at the time. The referee shall:

- a. Caution the offending player for unsporting behavior and award an indirect kick at the spot the ball was in play.
- b. Eject the offending player for fighting and award an indirect kick at the spot the ball was in play.
- c. Eject the offending player for fighting and award a penalty kick.

- 27. A goalkeeper, in his own penalty area, deliberately throws the ball at an opponent outside the penalty area and strikes him. The correct restart is:
  - a. A penalty kick.
  - b. A direct free kick for the opponent's team from the place he was struck.
  - c. An indirect free kick for the goalkeeper's team from the spot he threw the ball.
- 28. A player is violently thrown to the ground by an opponent by pulling her pony tail. The referee shall:
  - a. Caution the player and show a yellow card.
  - b. Eject the player for violent conduct and show the red card.
  - c. Eject the player for fighting and show the red card.
- 29. A goalkeeper takes a goal kick and the ball travels only 6 yards. The goalkeeper picks up the ball and punts it. The referee shall:
  - a. Award a penalty kick to the opponents.
  - b. Award an indirect free kick to the opponents from the spot the goalkeeper picked up the ball.
  - c. Retake the goal kick.
- 30. A player is clearly in an offside position when a ball is kicked to her from a goal kick and the player receives the ball and scores a goal. The referee shall:
  - a. Retake the goal kick.
  - b. Award an indirect kick to the opponents from the position of the attacker.
  - c. Allow the goal.
- 31. Player A1 is injured in the first half by an opponent who is cautioned for the offense. Player A1 is substituted by Player A2. Later in the half Player A1 reports to the scorer to reenter the game. The referee shall:
  - a. Allow A1 to reenter only if she replaces A2.
  - b. Allow A1 to renter for any player on team A.
  - c. Do not allow player A1 to reenter in the first half.
- 32. Player A1 is injured in the first half by an opponent who is cautioned for the offense at the 15<sup>th</sup> minute. Player A1 is substituted by Player A2. At the 30<sup>th</sup> minute, Player A1 reports to the scorer to reenter the game and replaces A2. At the 40<sup>th</sup> minute, A2 reports to the scores table to reenter the game. The referee shall:
  - a. Allow A2 to reenter only if he replaces A1.
  - b. Allow A2 to renter for any player on team A.
  - c. Do not allow player A2 to reenter in the first half.
- 33. Team A is wearing green short sleeve jerseys. Team B is wearing white jerseys. 3 players on Team A are wearing white long sleeve undergarments. 3 players on Team A are wearing green long sleeve undergarments. The referee shall:
  - a. Allow the game to begin with no change to the uniforms
  - b. Require all the players wearing undergarments to wear green undergarments (matching the jersey color)

- c. Require all the players wearing undergarments to wear the same color undergarment (green or white in this case)
- d. Require all the players to wear matching undergarments or none of the players to do so.

### 34. The situations in which video review is permissible are:

- a. Determine whether a goal has been scored
- b. Identify players for disciplinary matters
- c. Determine whether a fight occurred and identify all participants.
- d. All of the above
- 35. Team A is awarded a throw-in taken by A1. An opponent (B1) stands in front of the thrower 1 foot from the touch line in the field of play. A1 delays the throw-in indicating she would like more room. The referee shall:
  - a. Require the ball be put back into play with no adjustment to A1 or B1's position
  - b. Require A1 to move back from the touch line until she has enough room
  - c. Require B1 move 2 yards from the touch line

### 36. The halt time interval begins:

- a. When both teams have cleared the field
- b. When both teams have reached the locker room
- c. Immediately upon the end of the first half
- d. Any of the above, as determined by the home team
- 37. A tournament match (requiring a winner to advance) ends in a 1-1 tie. During the match Team A had 1 player ejected and Team B had 2 players ejected. The taking kicks from the penalty-kick line or spot shall start with:
  - a. 8 kickers for each team
  - b. 9 kickers for each team
  - c. Team A may decide that it shall have 9 kickers and Team B shall have 8
  - d. 10 kickers for each team.

#### Please answer the following questions either true (T) or false (F):

- 38. A school's logo may be incorporated into the goal net design.
- 39. During a substitution, the substitute must wait for the departing player to exit the field before entering.
- 40. Only the players on the field at the end of the 2<sup>nd</sup> overtime period are allowed to participate in the tie breaking penalty kicks procedure if the game ends tied.
- 41. After the goalkeeper has been designated for the kicks from the mark tie breaking procedure, a team may change their goalkeeper with one of the eligible kickers participating in the procedure for tactical reasons.

- 42. All required reports (e.g., ejections, fighting, etc.) should only be filed with the NCAA Soccer Central Hub on www.NCAAsoccer.ArbiterSports.com for NCAA play-off games.
- 43. The Goalkeeper for Team A is wearing a green shirt and white socks. The field players on Team B are wearing yellow shirts and white socks. This is legal.
- 44. A player is ejected before the start of a match. The team must play with 10 players.
- 45. Players warming up outside the coaching and team areas MUST wear colored jerseys/vests that distinguish them from all other field players.
- 46. The use of video review must be agreed upon by both head coaches before the start of the game.
- 47. During the game, video review can be initiated by the referee or by a coach's challenge.
- 48. A player is awarded a direct free kick in his own penalty area. An opponent who is 10 yards from the ball may remain in the penalty area as long as she doesn't play the ball.
- 49. Rosters must indicate the 11 starting players.
- 50. During the tiebreaking procedure, one coach or bench personnel are allowed on the field with the designated kickers.